



It is breaks the message  $M$  into successive characters or bits  $M_1, M_2, \dots$ , and enciphers each  $M_i$  with the it element  $k_i$  of a key stream  $K = K_1 K_2 \dots$ . That is  $EK(M) = EK_1(M_1)EK_2(M_2)$

EX.:

1-one time bits (oTP)and Running key ciphers are non periodic .

2-vigenere cipher is periodic because plain text char are enciphered one –by-one and adjacent char are encipher with a different part of the key.

3-Auto key cipher: An Auto key cipher is example on self synchronous such that the key is derived from the message it en cipher in vigeneres first cipher the key is formed by appending the plain text  $M = m_1 m_2 \dots$  to a priming key character  $k_i$ , the  $i$ -th key character ( $I$  1)starts with  $k_1$ , next key  $k_i = m_{i-1}$  or  $c_{i-1}$ .

4-cipher feedback (CFB):it is another example on self synchronous such that plain text is encipher in small units (smaller than block size) .

A stream cipher is periodic if the key stream repeats after characters for some fixed  $d$  otherwise it is no periodic.

III: There are two different approaches to stream encryption ,

- a. Synchronous methods .
- b. Self-Synchronous methods.

For more detail see [3],[4],[6]

IV:Linear Feedback Shift Registers

An  $n$ -stage liner Feedback Shift Registers (LFSR) consists of a shift register  $R = (r_n, r_{n-1}, \dots, r_1)$  and a "tap"

Sequence  $T = (t_n, t_{n-1}, \dots, t_1)$ , where each  $r_i$  and  $t_i$  is one binary digit .At each step ,bit  $r_i$  is appended to the key stearm ,bits  $r_n, \dots, r_2$  are shifted right ,and a new bit derived from  $T$  and  $R$  is inserted into he left of the register .Letting  $R' = (R_n, r_{n-1}, \dots, r_i)$ denote the next stste of  $r$ ,we see that the computation of  $R'$ IS THUS:

$$r'_i = r_{i-1} \quad i=1, \dots, n-1$$

$$r'_n = TR = \sum t_i r_i, \text{ mode } 2 = t_i r_i$$

An  $n$ -stage LFSR can generate pseudo –random bit strings with a period of  $2^n - 1$ .To achieve this, the tap sequence before repeating .This will happen if the polynomial

$$T(x) = t_n x^n + t_{n-1} x^{n-1} + \dots + t_1 x + 1 .$$

Formed the form the elements in the tap sequence plus the constant 1, is primitive .A primitive polnomail of degree  $n$  is an irreducible polynomial that device  $x^{2n-1} + 1$  , but not  $x^{d+1}$  for any that device  $2n-1$  Primitive trinomials of the form  $T(X) = X^n + X^a + 1$  are particularly appealing ,because only two stages of the feedback register need be taped see[2],[5].

The polynomial  $T(X) = X^4 + X + 1$  IS primitive ,so the register will cycle through all 15 nonzero bit combination in  $GF(2^3)$  efor repeating .Starting  $R$  in the initial state 0001 .we have

0	0	0	0
1	0	0	0
1	1	0	0
1	1	1	0
1	1	1	1
0	1	1	1
1	0	1	1
0	1	0	1
1	0	1	0
1	1	0	1
0	1	1	0

0	0	1	1
1	0	0	1
0	1	0	0
0	0	1	0

The rightmost column gives the key stream  $k=100011110101100$ .from more detail. see [2],[3],[4]

### 3.Previous Attacks on E0

As is usual in cryptanalysis ,we focus on known –plaintext attacks, i.e.we assume a situation in which the attacker is able to obtain a certain amount of decrypted text in one way or another . The goal of a known –plaintext attack is to use this information to recover other (unknown) parts of the plaintext .In the case of additive stream ciphers, this problem reduces to finding a way to predict the entire key stream  $z_t$  given a limited number of key stream bits.

To derive the output bits of the key stream generator described in the previous section, at least two fundamentally different methods:

- 1:Correlation Attacks.
- 2: Guess and Determine Attacks.

#### Some Advantages of block cipher:

- 1-It is some what faster than stream cipher each time  $n$  characters executed.
- 2-Transmission errors in one cipher text block have no affect on other blocks.
- 3-Not sufficient in hard wave but may be used to connect (keyboard and cpu) because the keyboard is slowly and the transmission data keyboard and cpu take 8-bit or 8-character.
- 4-Block ciphers can be easier to implement in software ,because the often avoid time consuming bit manipulations and they operator on data in computer-sized blocks
- 5-More suitable In trading applications.
- 6-Short blocks at the end of a message must also be added with blank or zero.
- 7-In the real world block cipher seem to be more general i.e they can because in any of the four modes.

#### and Some disadvantages :

- 1-Identical blocks of plaintext produce identical blocks of cipher text .
- 2-Easy to insert delete blocks .
- 3-modifying blocks .
- 4-Block encryption may be more susceptible to cryptanalysis than either stream mode. Because identical block of plain text yield identical blocks of cipher text.
- 5-Block encryption is more susceptible to replay than stream encryption if each block is independently encipher while the same key one block can be replayed for another.

#### Some advantages of stream cipher .:

- 1-Stream cipher that only encrypt and decrypt data one bit at a time are really suitable For hard wave implementation .
- 2-Stream cipher it is less than susceptible to cryptanalysis than either block mode because identical parts of  $M$  are encipher with different parts of the key streams.
- 3-Stream cipher is less than to vulnerable to hesitation and deletion of block\
- 4-Easy to analyze mathematically .
- 5-The key stream is generated independently of the message stream.
- 6-More suitable in military applications.
- 7-Synchronous stream cipher protect against cipher text searching because identical block of characters in the message stream are enciphered under a different part of the key stream.
- 8-IN self-synchronous stream cipher each key character is derived from a fixed number  $n$  of preceding cipher text characters.
- 9-Self-synchronous stream ciphers are non-periodic because each key character is function dependent on the entire preceding message stream.
- 10-Self – synchronous

cipher protect a against cipher text searching because different parts of the message stream are enciphered under different parts of the key stream.

- 11-Self – synchronous cipher protect against all type of authenticity threats because any change to the cipher text affects the key stream indeed the last block of cipher text is functionally dependent on the entire message serving as a checksum for the entire message.

#### **Dis advantage of stream cipher:.**

- 1-Transmission error in One cipher text block have affect on other block such that if abit lost or a altered during transmission the error affect the n character and cipher resynchronous it self after n correct cipher text char.
- 2-It is slower than block but we can make it more fast by implemented in special purpose hard wave capable of encryption several million bits for second.
- 3-If the key short length it is mean repeat faster ,so it is because same block .
- 4-Not suitable in the software .
- 5-INsynchronous stream cipher if a cipher text character is lost during transmission the sender and receiver must resynchronous their key generators before they can proceed further.
- 6-IN self – synchronous stream if a cipher text character is lost or altered during transmission ,the error propagates forward for n characters. But the cipher resynchronous by itself after n correct cipher text characters have been received.
- 7-Synchronous stream cipher is periodic because key stream is repeater after d character.

#### **Conclusions:**

- 1- The statistical attack cannot be applied to the actual E0 algorithm ,as it assumes sequences of consecutive key stream bits which are considerably longer than the maximum packet size.
- 2- Now we have this acquisition is it better to use a block encryption algorithm for block encryption or to use it for stream encryption?

Although the answer to this question depends on the requirement of the particular application we can make some general observation about the efficiency and security of the different approaches.

- 3- Returning to the Advantages and dis advantages we can conclude that block cipher is more useful and practical than stream cipher since stream ciphers often breakable if the key stream repeats or has redundancy to be unbreakable.

#### **Reference**

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